Grapham User Guide

Matti Vihola

May 24, 2013

1 Introduction

Grapham is free, experimental software. It comes **without any warranty**. See the GNU General Public License [9] for details.

1.1 Objective

The main objective of Grapham is to produce numerical estimates of integrals of the type

$$\int_{\mathbb{X}} f(x)\pi(x)\mathrm{d}x$$

where f is a function of interest on the space $\mathbb{X}$, which is typically $\mathbb{R}^d$, but can also have integer-valued components.[1]

The term "graphical model" in this setting simply means that the target density π, or the "model," is determined by a collection of conditional probability densities. For example, suppose $\mathbb{X} = \mathbb{R}^3$, and that the density π is given as

$$\pi(x_1,x_2,x_3) = cp_1(x_1)p_2(x_2 \mid x_1)p_3(x_3 \mid x_1).$$

That is, p_1 determines a probability density in $\mathbb{R}$, and $p_1(\cdot \mid x)$ and $p_2(\cdot \mid x)$ are conditional probability densities, i.e. specify a probability density for each $x \in \mathbb{R}$. Figure 1 illustrates this model. The reader unfamiliar with graphical models is advised to take a look at some introductory material, e.g. [11, 12].

1. For such components, the integral above reduces to a sum.

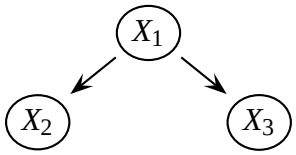

Figure 1: The example model "graphically."

1.2 Algorithms

Grapham uses recently developed adaptive random-walk based Markov chain Monte Carlo (MCMC) algorithms to produce a sequence of random variables $X_1, X_2, \ldots$ having values in the space $\mathbb{X}$, such that

$$I_n := \frac{1}{n}\sum_{k=1}^{n} f(X_k) \to \int_{\mathbb{X}} f(x)\pi(x)\mathrm{d}x =: I$$

as $n \to \infty$. Of course, in practice, Grapham produces a finite (but long) sequence $X_1, X_2, \ldots, X_n$, and outputs the estimate I_n, which hopefully approximates sufficiently well the integral I above.

In particular, the chain is constructed by starting it at some fixed point $X_1 \equiv x \in \mathbb{X}$, and for $n \geq 2$ following the recursion

1. simulate $Y_n = X_{n-1} + U_n$, where U_n are independent random vectors distributed according to the symmetric probability density q_n, and
2. with probability $\alpha_n = \min\{1, \pi(Y_n)/\pi(X_{n-1})\}$ the proposal is accepted, and $X_n = Y_n$; otherwise the proposal is rejected and $X_n = X_{n-1}$.

If the proposal density q_n in step 1 were fixed, i.e. $q_n = q$ for all $n \geq 2$, this construction would follow the well-known Metropolis algorithm.

It is a well known fact that the proposal density used in the Metropolis algorithm determines the efficiency of the algorithm. The main purpose of the adaptive MCMC algorithms Grapham implements is to adjust q automatically to allow efficient simulation of π. In particular, the proposal density q_n above can *depend on the whole history of the chain*. That is, $q_n(\cdot) = q_n(\cdot \mid X_1, X_2, \ldots, X_{n-1})$.

However, these proposal densities q_n need to be specified with care in order to maintain the consistency, i.e. that $I_n \to I$ (and hence $I_n \approx I$ with large n). The algorithms Grapham implements are described in detail in Appendix A. In particular, the implemented algorithms include

- A variant of the original Adaptive Metropolis (AM) algorithm of [10], which uses the covariance of the whole history of the chain in the proposal. In essence, $q_n(\cdot) = f_{C_n}(\cdot)$ where $C_n = \mathrm{Cov}(X_1, \ldots, X_n)$, the covariance estimate of the history, and f_c is a proposal distribution with shape parameter c.

- Adaptive scaling random walk Metropolis algorithm of [7] and [13]. In this case, $q_n(\cdot) = f_{\theta_n}(\cdot)$ where θ_n determines the scale of the proposal distribution f. The parameter θ_n depends on the observed acceptance probabilities, i.e. $\theta_n = \theta_n(\alpha_2, \ldots, \alpha_{n-1})$.
- A robust adaptive Metropolis algorithm [15], which adjusts the proposal (pseudo-)covariance based on the directions of the proposal increments and the observed acceptance probabilities.

It must be noted, that the theoretical validation of these adaptive MCMC algorithms is still under serious research. Most of the algorithms Grapham implements have demonstrated to preserve correct ergodicity (i.e. that $I_n \to I$), e.g. under some (restrictive) conditions on the target distribution π. It is, however, believed that they work more generally. The user is advised to take a look on the recent survey by Andrieu and Thoms [6].

All the algorithms Grapham implements can be used block-wise. That is, in the context of the above algorithm, the steps 1 and 2 are iterated m times, and each time the variable $U_n^{(m)}$ has only some non-zero components. The blocks can contain freely any components of any of the sampled variables.

1.3 Technology

Grapham is written in the C programming language[2], uses some Netlib Fortran numerical routines [4], and the Lua programming language [3] in model specification. In addition, Grapham can take advantage of the dSFMT random number generator [5] and the Numeric Lua package [8].

The advantage of these technologies is that C and Fortran are standard technologies, which makes it easy to compile Grapham in basically any system[3]. Even though Lua is not "standard", it is also written in C, and also very easy to port. Moreover, these choices allow a relatively good efficiency in the sense of simulation speed.

Other software having essentially the same purpose as Grapham include BUGS [1] and JAGS [2]. It is not intended that Grapham competes with the existing software. Merely, the purpose is to serve as a testbed for the recently developed adaptive MCMC algorithms.

2 Installation

There are some binary packages of Grapham available, but it is always recommended to use the latest source. For the binary packages, Grapham is ready for use immediately

2. More specifically, intended to be ISO C99, but may fail to comply any standards.
3. Provided that one can use IEEE double-precision floating point numbers.

after unpacking; see Section 3.

Before installation, make sure that you have Lua $\geq$ 5.1 (development package) installed. Get the latest source code of Grapham from http://iki.fi/mvihola/grapham/. In the simplest case, the following shell commands would compile Grapham

```
$ tar zxf grapham-X.Y.tar.gz
$ cd grapham
$ make
```

If the above fails, you must edit the file `Makefile.in` before issuing `make`. For example, the line

```
LUA_PATH=$(GRAPHAM_ROOT)/lua-5.1.4
```

indicates that the compiled Lua package is found in the directory `lua-5.1.4` under the Grapham main directory.

If you wish to use the dSFMT Mersenne Twister random number generator (recommended), or the Numeric Lua package, you must download the source packages of them, and edit `Makefile.in` to include the paths where dSFMT and/or Numeric Lua are installed. For example,

```
DSFMT_PATH=$(GRAPHAM_ROOT)/dSFMT-src-2.0
NUMLUA_PATH=$(GRAPHAM_ROOT)/numlua
```

would work if dSFMT and Numeric Lua source packages are extracted and compiled in the directories `dSFMT-src-2.0` and `numlua` under the Grapham main directory.

3 Running Grapham

Having downloaded and compiled Grapham, you can use it by invoking `grapham` under the Grapham main directory. For example, you can simulate the Gamma distribution by

```
$ ./grapham models/gamma_test.lua
Total dimension: 1 (sampling 1 with AM); With Lua calls
Results after 500000 samples (10000 burn-in):
Functional average = [ -0.005492 -0.120116 ]
Acceptance rate: 40.06%
Sampling CPU time: 1.22s  (2.40us/sample; 2.40us/sample/dim)
```

When you have succesfully run Grapham for the first time, you can take a look inside the file `models/gamma_test.lua`. The specifications in the file are explained in the following sections.

The command `grapham` can be used with different command line arguments. The concise usage message is shown by

```
$ ./grapham
(...)
Usage: ./grapham [-v|-vv|-q] [-e "lua code"] [model_file(s)]
```

The switch `-v` results in more output, and `-vv` even more, while `-q` suppresses the output completely (excluding the functional average, if one is computed). The switch `-e` can be used to provide some Lua code in the command line. If `-e` is issued before the `model_file` argument, then the Lua code is executed before executing `model_file`, and vice versa. A typical use of `-e` would be

```
$ ./grapham models/gamma_test.lua -e 'para.niter=1e6'
```

which runs the same test as above, but with a million iterations.

The model file(s) that are provided are Lua code that are run, when they are read. In the example file `gamma_test.lua`, there are some auxiliary constants that are computed in the first three lines

```
theta = 2; k = 3;
m = theta*k
m2 = (theta*k)^2+k*theta^2
```

These constans are visible in all what follows in the file.

For general introduction to Lua, you can read, e.g, "Programming in Lua". The first edition is available in http://www.lua.org/pil/. Note, however, that you do not have to "learn" Lua completely to use Grapham. The examples provided in the directory `models` provide quite many examples how things can be done.

The following sections will describe how the rest of the model specification file is built up.

4 Model Specification

The graphical model under consideration is determined in Grapham as the table of name `model`. Each of the elements of this table define one "node", or "random element". The node may have a number of parents, of which the conditional density of the variable depends on. For example, the model of Figure 1 with three nodes x_1, x_2, and x_3 could be given as

```
model = {
   x1 = {
      density = function(x)
                   return dnorm(x,0,1)
                end
   },
   x2 = {
      parents = {"x1"},
      density = function(x,x1)
                   return dexp(x,1+x1^2)
                end
   },
   x3 = {
      parents = {"x1"},
      density = function(x,x1)
                   return dnorm(x,x1,0.1)
                end
   }
}
```

In general, the fields describing each node are as follows

Field	Description
`dim`	The dimension of the node; integer ≥ 1 (scalar or vector) or a two-element table with integers ≥ 1 (a matrix).
`type`	The Lua type of the node is one of the following `"number"` a scalar, which must be of `dimension` one. `"vector"` a Lua table (of length specified by `dimension`.). In the case of a matrix, a table of rows, which are tables. `"matrix"` Numlua matrix class. `"custom"` custom structure indexed with Lua table access metamethods.
`kind`	The kind of the node, either `"real"` (the default) or `"integer"`, in which case the feasible values of the node are the integers.
`parents`	The list of strings with the names of the parent nodes.
`init_val`	The initial value of the node (default: all elements zero).

Field	Description
`density`	A function returning the logarithmic density values of the conditional probability density $p(\text{“self”} \mid \text{“parents”})$. Either a string of the function name, or a Lua function definition. The function is called with $p+1$ arguments, where the first argument is the variable itself, and the rest are the parent variables, in the order they appear in the field `parents`. Note: the value `NINF` is the negative infinity, which `density` may return out of its support.
`limits`	A table of two elements determining the limits where the density is truncated. The first value is the lower bound and the second the upper bound. The field can be set only with univariate distributions. The values `INF` and `NINF` are acceptable, or alternatively `nil` when there is no lower or upper limit, respectively.

There is a number of ready-made density functions in Grapham. The continuous, one-dimensional densities are briefly listed below

Function	Parameters	Description
`dbeta`	α, β	Beta distribution with shapes $\alpha > 0$ and $\beta > 0$.
`dchi2`	k	χ^2 distribution with $k > 0$ degrees of freedom.
`dcauchy`	x_0, γ	Cauchy-Lorentz with location x_0 and scale $\gamma > 0$.
`derlang`	k, λ	Erlang with shape $k > 0$ and rate $\lambda > 0$
`dexp`	b	Exponential with scale (inverse rate) $b > 0$.
`dfisher`	d_1, d_2	F-distribution (“Fisher-Snedecor”) with $d_1 > 0$ and $d_2 > 0$ degrees of freedom.
`dgamma`	k, θ	Gamma with shape $k > 0$ and scale $\theta > 0$.
`dgumbel`	μ, β	Gumbel (“Fisher-Tippett”), with location μ and scale $\beta > 0$.
`dinvgamma`	α, β	Inverse-gamma with shape $\alpha > 0$ and scale $\beta > 0$.
`dinvchi2`	ν	Inverse-chi-squared with $\nu > 0$ degrees of freedom.
`dlaplace`	μ, b	Laplace with mean μ and scale (inverse rate) $b > 0$.
`dlevy`	c	Lévy with scale $c > 0$.
`dlogistic`	μ, s	Logistic with location μ and scale $s > 0$.
`dlognorm`	m, v	Log-normal with mean m and variance $v > 0$ of $\log(x)$.
`dnorm`	m, v	Normal with mean m and variance $v > 0$.
`dpareto`	x_m, k	Pareto with location $x_m > 0$ and shape $k > 0$.

Function	Parameters	Description
`drayleigh`	s	Rayleigh with scale $s > 0$.
`dstudent`	ν	Student's t-distribution with $\nu > 0$ degrees of freedom.

There is also a uniform density function `duniform` returning zero regardless of the input arguments. Note that this does not determine a proper distribution.

The discrete distributions available are:

Function	Parameters	Description
`dbinom`	n, p	Binomial with $n \geq 0$ trials and success probability $0 \leq p \leq 1$.
`dnbinom`	r, p	Negative binomial with parameters $r > 0$ and $0 < p < 1$.
`dpoisson`	λ	Poisson with rate $\lambda > 0$.

The implemented multivariate distributions are:

Function	Parameters	Description
`dmvnorm`	μ, Σ	Multivariate Gaussian distribution with mean μ and covariance matrix Σ.
`dmvstudent`	μ, Σ, n	Multivariate t-distribution with location μ, scale Σ, and $n > 0$ degrees of freedom.
`dwishart`	V, n	Wishart distribution with positive definite scale matrix V and $n > 0$ degrees of freedom.

where the last, Wishart distribution is for matrices.

To see what the distributions look like, one can see, e.g., Wikipedia http://en.wikipedia.org/wiki/Category:Probability_distributions. For implementation details, see `src/grapham_math.c`.

4.1 Constants

It is possible to determine "dummy" nodes in the model, that do not have parent variables, and have constant values. This can be done by defining a table `const`, of which each element specifies a variable and the value associated to it. For example,

```
const = { a = 1, b = {2,4} }
```

determines two constants, real constant a and vector constant b.

The const table is actually just a shorthand notation for the definition of prior nodes, that are instantiated with some values. Note that you do not need to define all constants inside const. Instead, you can define any number of global variables (and functions), and use them freely anywhere in the model. When speeding up the simulation, however, it is necessary to define some constants inside const.

4.2 Data

The "instantiations," i.e. the fixed values for some nodes in the model are given in the table data. Each element of data instantiates one variable in the model to a certain value. For example,

```
data = { x = {1,2}, z = 3 }
```

instantiate the two-dimensional vector variable x into value $(1,2)^T$, and the real variable z to value 3.

4.3 Repeated Blocks

There ary many cases in which it is convenient to have "repeated blocks" in the model. That is, a subset of the nodes in the model are duplicated, and considered as "independent repetitions". The actual model specification of Grapham does not provide way to "describe" this kind of model, but it provides the function repeat_block for actually *creating* these repeated blocks of variables in the table model.

The function repeat_block can be called in different ways. The first argument always contains a list of variable names that are in the block to be replicated. If the second argument is a number N, the block is repeated N times. The other case is that the following arguments are tables determining the values that the variables have. An example of the latter would be

```
repeat_block({"y","x","z"}, {0.9, 0.7}, {0.6, 0.8})
```

This command would create variables y1 having value 0.9 and y2 with value 0.7. Similarly, x1 and x2 have values 0.6 and 0.8, respectively. But the variables z1 and z2 are left unknown.

One can also create chains of random variables, appearing most importantly in dynamic models. This is achieved by the postfix "–" after the name of the parent variable. For example, the following code creates a Markov chain $(X_k)_{k=0}^{10}$ with $X_0 \equiv 0$

and $X_{k+1} \mid X_k \sim N(X_k, 1)$ for $k \geq 0$ (which means that X_k is the value of a standard Brownian motion at time k):

```
const = {
  x0 = 0, v = 1
}
model = {
   x = {
      parents = {"x-", "v"},
      density = "dnorm"
   }
}
repeat_block({"x"},10)
```

This example can be found in the file `models/bm.lua`.

5 Functional

One can supply the functional whose expectation over the target distribution is estimated during the simulation run. In many cases, e.g. when the functional is complicated, it is more convenient to export the simulation data (see Section 7.2), and implement the functional in some more sophisticated environment, such as R or Matlab.

The functional is defined as a global function `functional`, returning a lua table of numbers (a "vector"). For example, suppose one is interested in computing the first and second moment of the real variable `x`, then one could define

```
function functional()
   return {x,x^2}
end
```

Alternatively, if one supplies the functional in a C library (see Section 8), then the information of the functional is a given in a Lua table. The fields of the table are

Field	Description
`name`	The name of the C function.
`dim`	The dimension of the *output* of the function.
`args`	The arguments, i.e. the variables the functional depends on. They are supplied as input arguments to the function, when its value is evaluated.

6 Simulation Parameters

The simulation parameters are defined in the global table `para`, with any collection of the following fields. For detailed information on the fields, see Appendix A.

Field	Description
`niter`	Number of actual MCMC iterations (default: `10e3`).
`nburn`	Number of additional burn-in iterations (default: `0`).
`nthin`	Thinning: if `nthin`>1, then only every `nthin`'th sample is used when computing the ergodic average of the functional, and saved to the output file (default: `1`).
`algorithm`	The used algorithm `["am"|"aswam"|"rbam"|"rbaswam"|"asm"|"ram"|"metropolis"]` (default: `"am"`).
`proposal`	The used proposal distribution `["norm"|"unif"|"laplace"|"cauchy"|"student"]` (default: `"norm"`).
`blocking`	The blocking strategy `["sc"|"node"|"full"]` corresponding to "single component" blocking, in which every component of every sampled node is sampled independently, or "node-wise" blocking, in which every node is sampled independently, and "full" blocking, in which all the sampled variables are in one single sampling block.
`init`	The initialisation strategy. `["greedy"|"freeze"|"trad"]` (default: `"greedy"`).
`outfile`	The name of the output file. Default: no output is written to a file.
`outfmt`	The format of the output file `["bin"|"ascii"]` (default `bin`).
`outvars`	A list of names of the variables (or components) to be saved in the output file.
`outcfg`	The name of the file where the output configuration, most importantly the (Cholesky factor of) estimated covariance matrix is stored. By default, the output configuration is not stored.
`adapt_outfile`	The name of the output file where adaptation process is stored. Default: no output file.
`adapt_outfmt`	The format of `adapt_outfile`; as `outfmt`.
`acc_opt`	The "optimal" acceptance probability in dimension 1 (default: 0.44).
`acc_opt2`	The "optimal" acceptance probability in dimension > 1 (default: 0.234).

Field	Description
`scaling_adapt`	A user-defined function for performing the "acceptance rate optimisation".
`close_hook`	A function to be executed after the simulation is finished.
`dr`	If this is set, it determines the positive scaling factor, typically in $(0,1)$, of the second phase of delayed rejection.
`adapt_weight`	A function returning the adaptation weight or a non-negative real number γ (default: $\gamma = 2/3$) resulting in the adaptation weight sequence is $(n+2)^{-}\gamma$. This weight is used when computing the covariance factor.
`adapt_weight_sc`	Like `adapt_weight`, but this value is used for scale adaptation with algorithms with a coerced acceptance probability (`"asm"`|`"aswam"`|`"rbaswam"`)
`adapt_weight`	A function returning the adaptation weight, or a non-negative real number γ (default: $\gamma = 1$) resulting in the adaptation weight sequence is $(n+2)^{-}\gamma$.
`p_mix`	A function returning the probability of drawing from a fixed proposal component. By default, not fixed component is used.
`seed`	The random seed of the pseudorandom generator. Default: the generator is initialised from system time.
`blocks`	The blocks of variables, as a table of tables with names of the variables in each block. If this is not specified (or not all the variables are in the specified blocks), the selected `blocking` strategy determines the blocks (of remaining variables) automatically.
`blocks_chol`	List of initial Cholesky factors of each of the blocks.
`blocks_chol_sc`	An extra scaling factor that is applied to the Cholesky factors.
`blocks_scaling`	The initial scaling factor.
`random_scan`	Whether to use systematic-scan (the default, 0), or the random-scan ($\neq 0$) Metropolis-within Gibbs sampler.
`clib`	The name of the user-supplied C library.

7 Data Input and Output

Grapham provides simple means for data import and export.

7.1 Importing Data

In many cases, one has a set of data in some format, that needs to be "applied" to a model in Grapham. If there are few data points, it may be sufficient to directly define them in the model specification. However, if there are very many data points, it is useful to be able to import the data automatically. Grapham provides only one way to import data: by the means of CSV (comma separated values) ASCII files.

A typical example would be the following

```
vars, y_data = read_csv("data.csv")
repeat_block(vars, unpack(y_data))
```

In this case, the data is read from the CSV file `data.csv`. If there is a "header line" in the file, consisting of the names of the variables, they are stored in the Lua table `vars` (otherwise, `vars` is empty). The data is read into `y_data`, where `y_data[i]` is the i:th column of the CSV file. The Lua function `unpack` makes them separate arguments to the function `repeat_block`.

Although Grapham does provide only CSV importing, it is possible to write input routines for any kind of data, since Lua is a full-featured programming language, and provides I/O routines in the `io` module.

7.2 Exporting Data

In some situations, it may be insufficient only to have the average of some functional of the samples. It may be more convenient to store a whole set of simulated samples, and work in some other environment. Grapham provides two output file formats: CSV and binary. The CSV format is standard, and read by many programs, but it has the downside that the files tend to be unnecessarily large that are slow to write by Grapham, and slow to read by any other program.

The binary file format of Grapham produces small files that are essentially just "dump" of the data. They are fast to write and read to another program. The files consist of the header line, which is identical to that of the CSV file. The rest of the file is just raw dump of the binary double-precision floating point numbers.

The data can be exported from Grapham by means of two parameters `para.outfile` and `para.outftm` described in Section 6. There are input routines ready for the (free) GNU R, and (proprietary) Mathworks Matlab. The tools can be found in the directory `tools`.

As an example, run Grapham with the model file `example.lua`.

```
$ ./grapham models/example.lua
```

This writes a binary output file `out.bin`. Suppose that the working directory of R is the Grapham main directory. The file `out.bin` can be read to R and visualised with the commands

```
> source("tools/grapham_read.r")
> data <- grapham_read("out.bin")
> plot(data)
```

Similarly, in Matlab, one could use the commands

```
>> addpath('tools')
>> data = grapham_read('out.bin')
>> plot(data.z,data.x_2_,'.')
```

to read and plot the data in the file `out.bin`.

8 Speeding Up the Simulation

Even though Grapham is not intended to be the fastest MCMC simulation tool, there are some ways that may speed the simulation up a bit. First of all, instead of defining a density function that just passes the arguments to a predefined C-function, such as

```
...
parents = {"m", "v"},
density = function(x,m,v)
  return dnorm(x,m,v)
end
...
```

one may define the above as

```
...
parents = {"m", "v"},
density = "dnorm"
...
```

in which case one call of Lua function is avoided, as the C-function `dnorm` is called directly with the arguments `x,m,v`.

Also, the user may define custom densities in C. An example model specification:

```
const = {
  c = 5
}
model = {
   x = {
      dim = 2,
      density = "dcircular",
      parents = {"c"}
   }
}
para = {
   clib = "clib/dcircular.so",
   outfile = "circular.bin"
}
```

and the file `dcircular.c`, which is compiled into shared library file `dcircular.so`:

```
#include <stdio.h>
#include <stdlib.h>

#include "grapham_math.h"

double dcircular(const double **arg, const int* len,
                 const int N) {
  if (N != 2 || len[0] != 2 || len[1] != 1) {
    fprintf(stderr, "dcircular: Invalid arguments.\n");
    exit(EXIT_FAILURE);
  }
  const double* x = arg[0];
  double c = arg[1][0];
  double nsqx = c-sqrt(x[0]*x[0]+x[1]*x[1]);
  return -nsqx*nsqx + log((1+cos(5*x[0]))*(1+cos(5*x[1])));
}
```

This example, among with some others, can be found in the directory `clib` under the Grapham main directory. One can test it, once Grapham is compiled, as follows

```
$ make clib
$ ./grapham clib/circular_target.lua
```

The C functions can use the standard distributions defined in Grapham by including `grapham_math.h`, as in the example above. The names of the functions are, however, slightly different. That is, the function `d_beta` must be called instead of `dbeta`. For

more information, the function prototypes with brief explanation can be found in the file `grapham_math.h`.

References

[1] The BUGS project. URL http://www.mrc-bsu.cam.ac.uk/bugs/.

[2] JAGS just another Gibbs sampler. URL http://calvin.iarc.fr/~martyn/software/jags/.

[3] The programming language Lua. URL http://www.lua.org/.

[4] Netlib repository. URL http://netlib.org/.

[5] SIMD-oriented fast Mersenne twister. URL http://www.math.sci.hiroshima-u.ac.jp/~m-mat/MT/SF

[6] C. Andrieu and J. Thoms. A tutorial on adaptive MCMC. *Statist. Comput.*, 18(4): 343–373, Dec. 2008.

[7] Y. F. Atchadé and J. S. Rosenthal. On adaptive Markov chain Monte Carlo algorithms. *Bernoulli*, 11(5):815–828, 2005.

[8] L. Carvalho. Numeric Lua project page, 2005. URL http://luaforge.net/projects/numlua/. Visited 11th June 2009.

[9] Free Software Foundation. GNU general public license, version 3, June 2007. URL http://www.gnu.org/licenses/gpl-3.0-standalone.html.

[10] H. Haario, E. Saksman, and J. Tamminen. An adaptive Metropolis algorithm. *Bernoulli*, 7(2):223–242, 2001.

[11] F. V. Jensen. *Bayesian Networks and Decision Graphs*. Springer-Verlag, New York, 2001. ISBN 0-387-95259-4.

[12] K. P. Murphy. *Dynamic Bayesian Networks: Representation, Inference and Learning*. PhD thesis, University of California, Berkeley, 2002. URL http://www.ai.mit.edu/~murphyk/mypapers.html.

[13] G. O. Roberts and J. S. Rosenthal. Coupling and ergodicity of adaptive Markov chain Monte Carlo algorithms. *J. Appl. Probab.*, 44(2):458–475, 2007.

[14] G. O. Roberts and J. S. Rosenthal. Examples of adaptive MCMC. *J. Comput. Graph. Statist.*, 18(2):349–367, 2009.

[15] M. Vihola. Robust adaptive Metropolis algorithm with coerced acceptance rate. *Statist. Comput.*, 22(5):997–1008, 2012.

A The Algorithms

The general form of the implemented algorithms, as well as several adjustable parameters, are described in Section A.1. The different initialisation strategies are described in Section A.2.

If several sampling blocks are used, a "sweep update" is performed, i.e. they are updated sequentially and the algorithms described below are applied to each of the blocks separately. The order in which the blocks are updated is static, and does not change from iteration to another.

A.1 The Implemented Adaptive Algorithms

All but one of the algorithms implemented in Grapham can be summarised as follows. Let $X_1 \equiv x_1 \in \mathbb{R}^d$ be an initial point (by default, a zero vector), and let $S_1 \equiv s_1 > 0$ be a positive definite matrix, and $\Theta_1 \equiv \theta_1 > 0$. Define $M_1 := X_1$, and recursively for $n \geq 1$

$$X_{n+1} \sim P_{\Theta_n S_n}(X_n, \cdot) \tag{1}$$
$$M_{n+1} = (1-\eta_{n+1})M_n + \eta_{n+1}X_{n+1} \tag{2}$$
$$S_{n+1} = (1-\eta_{n+1})S_n + \eta_{n+1}(X_{n+1}-M_n)(X_{n+1}-M_n)^T \tag{3}$$
$$\Theta_{n+1} = h_{n+1}(\Theta_n, \alpha_{n+1}) \tag{4}$$

where $P_S(x,\cdot)$ is the MCMC kernel, and α_{n+1} is the acceptance probability from the MCMC kernel. The adaptation weights η_n are by default n^{-1}, and can be determined by defining a function `para.adapt_weight`, that receives $k \geq 0$ as the argument, and returns the value of $0 \leq \eta_{k+2} < 1$.

The function h_n adapts the scaling of the proposal distribution. The default function is defined as

$$h_n(\theta, \alpha) := \theta \exp\left(\eta_n^{(\mathrm{sc})}(\alpha - \alpha_{\mathrm{opt}})\right) \tag{5}$$

where $\eta_n^{(\mathrm{sc})}$ can be defined like η_n above, but using the parameter `para.adapt_weight_sc`. where α_{opt} is the target acceptance probability, defined by `para.acc_opt1` and `para.acc_opt2`. One can define a custom h_n by defining the function `para.scaling_adapt`. The initial value of the scaling parameter θ_1 is by default $2.38^2/d$, and the default value of s_1 is the identity matrix.

The kernel $P_s(x,\cdot)$ is a Metropolis kernel with a symmetric proposal distribution (see Section A.3) having covariance s. A sample Z from $P_s(x,\cdot)$ can be simulated as follows

1. Draw a proposal random variable Y from $q(\cdot; x, s)$.
2. Let $Z := Y$ ("accept") with probability $\alpha = \alpha(x,Y) := \min\left\{1, \frac{\pi(Y)}{\pi(x)}\right\}$, and let $Z := x$ ("reject") with probability $1-\alpha$.

If one uses delayed rejection, then $P_s(x,\cdot)$ is a kernel determined by a two-phase algorithm. The first phase is as described above, but if the first proposal Y is rejected, then another independent proposal Y_2 is generated, from the a Gaussian distribution with mean x and covariance ρs, where $\rho > 0$ (typically $0 < \rho < 1$) is the parameter `para.dr`. This second proposal is accepted with probability

$$\min\left\{1, \frac{\pi(Y_2)q(Y_2;Y,s)[1-\alpha(Y,Y_2)]}{\pi(x)q(Y_2;x,s)[1-\alpha(X,Y_2)]}\right\}.$$

in which case $Z := Y_2$, and otherwise $Z := x$. (Note: the acceptance probability that is used by h_n is the one from the first proposal.)

The algorithm `para.algorithm="aswam"` ("adaptive scaling within AM") implements all (1)–(4). In the case of AM, i.e. `para.algorithm="am"`, the scaling is not adapted, i.e. $h_n(\theta,\alpha) \equiv \theta$. The option `para.algorithm="asm"` ("Adaptive scaling Metropolis") implements only (1) and (4), while the choice `para.algorithm="metropolis"`, i.e. a standard non-adaptive Metropolis algorithm implementing only (1).

The "Rao-Blackwellised" versions of AM, `para.algorithm="rbam"` and `para.algorithm="rbaswam"`, correspond to `para.algorithm="am"` and `para.algorithm="ams"`, respectively. They implement instead of (2) and (3) the following recursions

$$M_{n+1} = (1-\eta_{n+1})M_n + \eta_{n+1}[\alpha(X_n,Y_{n+1})Y_{n+1} + (1-\alpha(X_n,Y_{n+1}))X_n] \quad (6)$$

$$S_{n+1} = (1-\eta_{n+1})S_n + \eta_{n+1}\big[\alpha(X_n,Y_{n+1})(Y_{n+1}-M_n)(Y_{n+1}-M_n)^T + (1-\alpha(X_n,Y_{n+1}))(X_n-M_n)(X_n-M_n)^T\big] \quad (7)$$

where Y_{n+1} is the proposed value in the $n+1$:th step. See [6] for derivation.

The robust adaptive Metropolis, `para.algorithm="ram"` implements does not update the scaling separately, but instead of (3), the covariance factor S_n is updated according to the rule

$$S_{n+1} = S_n^{1/2}\left(I + \eta_{n+1}(\alpha_{n+1}-\alpha_{\text{opt}})\frac{U_nU_n^T}{\|U_n\|^2}\right)(S_n^{1/2})^T$$

where $U_n = S_n^{1/2}(Y_{n+1}-X_n)$ is the normalised proposal increment; see [15] for details.

A.2 The Initialisation Strategies

There are three initialisation strategies available, which can be specified in `para.init`. The default strategy, `"greedy"`, stands for continuous adaptation, that is performed both during burn-in and estimation. That is, (1)–(4) are applied all the time. The safe option `"freeze"` means that adaptation is "frozen" after burn-in, and the estimation is performed with standard Metropolis kernel. This means that for $n > n_{\text{burn-in}}$, only the equation (1) is applied. The option `"trad"` means an adaptation in the spirit of the seminal paper [10]. This means that for $n \leq n_{\text{burn-in}}$, (1) is replaced with

$$X_{n+1} \sim P_{\Theta_1 S_1}(X_n,\cdot) \quad (8)$$

When $n > n_{\text{burn-in}}$, then (1) applies.

It is also possible to determine a proposal density that is a mixture of two proposal densities. That is, (1) is replaced with

$$X_{n+1} \sim p_{n+1}P_{\Theta_1 S_1}(X_n,\cdot) + (1-p_{n+1})P_{\Theta_n S_n}(X_n,\cdot) \quad (9)$$

where $0 \leq p_{n+1} \leq 1$ is the probability of drawing from the initial proposal density. This is achieved by the field `para.p_mix`, which is a function that receives $k \geq 0$ as an argument and returns $0 \leq p_{k+2} \leq 1$. If this function returns a a "small" fixed value, this reflects to the modification proposed by [14]. By determining a sequence of probabilities $1 = p_2 > p_3 > \cdots p_k \to 0$, one can have in a sense a "gradual" initialisation, since (9) is the same as (8) for $n = 1$, and "(9) $\to$ (1)" as $n \to \infty$.

A.3 The Proposal Densities

There are different proposal densities that can be used in Grapham. All the proposals use a simílar generation procedure: $Y = X + LU$, where X is the current position, L is the Cholesky factor of the covariance matrix, and U is a zero-mean, symmetrically distributed random variable with unit variance.

In fact, all but one of the implemented proposal distributions define $U = (U_1, \ldots, U_d) \in \mathbb{R}^d$ as a vector of independent and identically distributed U_i. The possible distributions for the distributions of U_i, determined by `para.proposal`, are

- `"norm"` Gaussian $N(0,1)$ (this is the default).
- `"unif"` Uniform distribution in interval $(\sqrt{3}, \sqrt{3})$.
- `"laplace"` Laplace (or "two-tailed exponential") distribution with zero mean and scale $\sqrt{2}$.

In addition, the choice `"student"` determines a multivariate Student distribution (with one degree of freedom). That is, the vector U has the density $f(x) = c(1 + x^T x)^{-(d+1)/2}$ where $c > 0$ is a constant.

Observe that only the options `"norm"` and `"student"` determine a spherically symmetric distribution for U.